

Name and surname: _____

Grade: _____ Date _____

Learning to calculate with the abacus

session
11



Length: 10 minutes
Material: pencil and abacus

activity 17:

Choose the correct answer

Solve the following operations using your abacus and circle the correct result.

(A)

+ 5 =

6
8
9

(B)

+ 1 =

7
2
6

(C)

+ 5 =

5
9
8

(D)

+ 2 =

7
3
6

Name and surname: _____

Grade: _____ Date _____

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Length: 15 minutes

Material: colouring pencils and
abacus

activity 18:

Paths

Solve the following calculations using your abacus and then mark out the path leading to the correct solution.

Ⓐ

$$5 + 2 - 5 + 1 =$$

Ⓑ

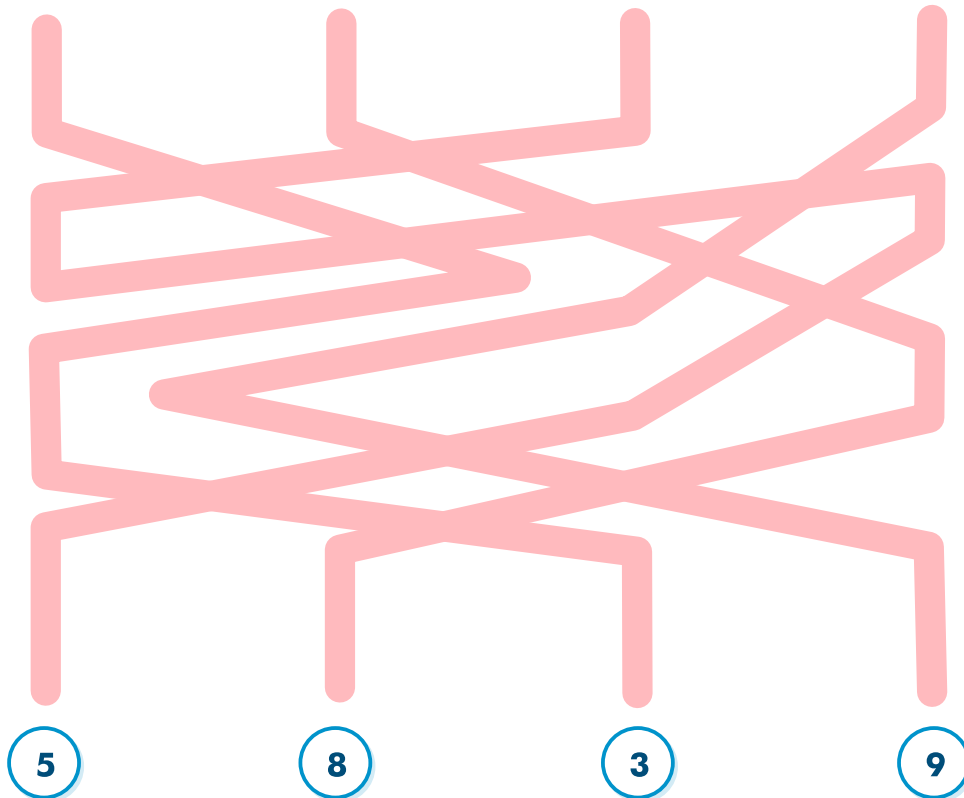
$$4 + 5 - 3 + 2 =$$

Ⓒ

$$1 + 1 - 2 + 5 =$$

Ⓓ

$$5 + 4 - 5 + 5 =$$



5

8

3

9

Learning to calculate with the abacus



session
11

Length: 10 minutes

Material: none

Organisation: individual

Content: use of the abacus as a calculation device

activity 17:

Choose the correct answer

Solve the activity from the student's practice sheet.

(A)

6
8
9

(B)

7
2
6

(C)

5
9
8

(D)

7
3
6

Learning to calculate with the abacus



session
11

Duration: 15 minutes

Material: none

Organisation: individual

Content: use of the abacus as a calculation device

activity 18:

Paths

Solve the activity from the student's practice sheet.

(A)

$$5 + 2 - 5 + 1 =$$

(B)

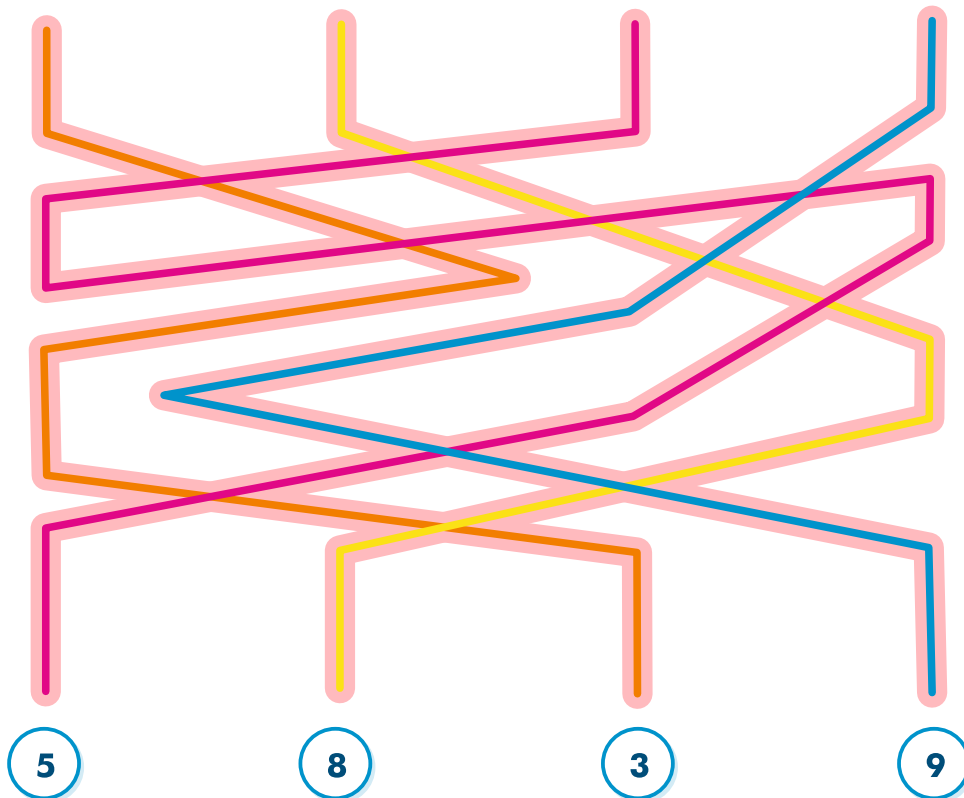
$$4 + 5 - 3 + 2 =$$

(C)

$$1 + 1 - 2 + 5 =$$

(D)

$$5 + 4 - 5 + 5 =$$





Game 11

Length: 5 min

Passport - Flashcards

Main ability practised: Observation skills.

This game also enhances: Attention and Concentration.

The student will show different unit Flashcards to the students according to the following dynamic:

- Show the Flashcard by the side where the numbers are represented in the abacus.
- Hide it after some seconds.
- Now, the students might interpret the Flashcard and tell what number it is.

If they do not match, the "rebound" effect can be included.

Developed by:



in collaboration with: www.orientacionandujar.es